

Transport

International and domestic airline and airport capacity can satisfactorily accommodate the Event. A key principle is to promote World Cup Tour Packaging (e.g. Soccer and Game Park specials) to help spread arrivals and offer added quality; this will be an attractive feature of the FIFA 2010 World  $Cup^{TM}$ .

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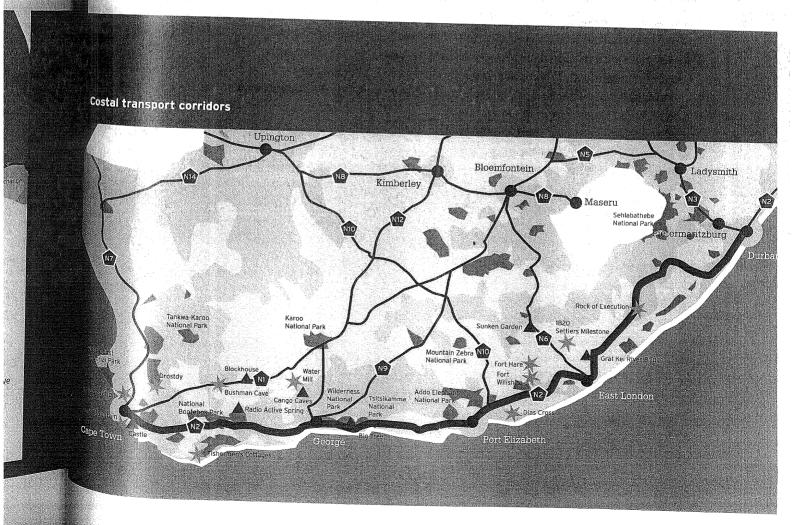
Transport Corridors for Inland and Coastal Venues World Cup transport corridors will be established to effectively:

- Integrate venues and aid the orientation of visitors;
- ✦ Focus services and operations along dedicated routes;

- Facilitate the availability of service and tourist information; and
- ◆ Ensure a high security presence and efficient traffic operations and control.

Within venue cities, local access corridors will link airports, main accommodation centres, stadiums, hotel hubs and other essential attractions.

Road, rail and air travel will be the main means of travel between all inland venues and stadiums. Johannesburg and Pretoria will be the main accommodation base with many international visitors travelling to the other inland venues via road, rail and air. Special rail and coach services will operate between these venues.



Cape Town
Durban
Port Elizabeth

Johannesburg
Pretoria

Bloemfontein
Kimberley
Nelspruit
Orkney
Polokwane
Rustenburg

The Coastal Venues of Cape Town, Durban and Port Elizabeth are equally well linked by national roads and rail services but distances will make air travel a favoured option, thus ensuring no venues are more than three hours apart.

#### Travel Demand Management

To optimise use of vehicle fleets, limit use of road space and promote easy access, fixture schedules will, where practical, take account of transport issues. For this purpose venues have been grouped according to their location.

To ensure the maximum availability of public transport vehicles and short journey times by road, kick-off times will be arranged wherever possible to fall within off-peak commuter periods, subject to the broader tournament principles and the need to schedule according to world-wide peak TV viewing times.

To ease the general background level of traffic the following travel demand measures will be proceeded:

- Encouraging vacation taking during the World Cup period;
- Flexi-time working and work-from-home where possible;
- Use of public transport and park-and-ride options; and
- Discouraging non-ticket holders from travelling near to World Cup venues by effective traffic management and the promotion of the local World-Cup Extra-Time Centres.

Each World Cup venue city will set up World Cup "Extra-Time Centres". Besides acting as the main meeting and World Cup entertainment places, they will be the focal point where visitors can access any information they require on transport, accommodation, local attractions and excursions, etc. Some Extra-Time Centres will also act as "virtual stadiums" with World Cup games being transmitted on public big screens helping to divert some of the non-ticket holders away from the stadiums and ease traffic management.



Transport

The transport systems for spectators will be marketed and promoted well in advance of the tournament. Travel passes will be available either as separately paid or purchased as part of a tour package.

Full details of local public transport operations, car hire and dedicated spectator transport systems will be available at main information points along World Cup local access corridors, as well as on bus routes and in hotels and accommodation centres. Information will be made available in brochure form and will also be accessible over the Internet.

#### Transport Connections and Spectator Transport Systems

In addition to making use of all regular services available, including local rail and bus services as appropriate, the following two-level transport system will operate:

A dedicated World Cup Bus System, operating in the venue cities for the duration of the tournament to provide visitors with quick, safe and reliable links between hotels, airports, stadiums and other main attractions. This system will supplement the existing local transportation system. It is forecast that approximately 700 modern buses, with an easily identifiable livery, will support this system. The largest such operation will be within Johannesburg and Pretoria with buses linking the airport with accommodation, football Stadiums and entertainment centres within each city.

◆ A World Cup Coach System providing longer distance links between each of the Inland venues, connecting the Johannesburg/Pretoria hub with the surrounding venues of Bloemfontein, Kimberley, Orkney, Rustenburg, Polokwane and Nelspruit. and also linking the coastal venues. About 250 modern coaches will be dedicated as intervenue transport supporting other travel modes.

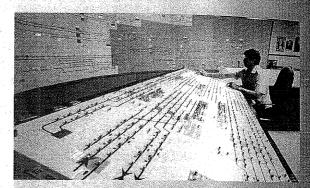
#### Car Hire

There are currently 23,000 cars for hire within South Africa. The industry forecasts that this figure will be around 32,000 vehicles in 2010, which is more than sufficient to meet the forecasted demand. If required, hire-car companies could delay the selling of their existing fleets when they receive new vehicles until after the 2010 FIFA World Cup™. This would increase the fleet to more than 50,000 cars.

#### 13.5

A state-of-the-art computerised management system will be used to organise transport for the 2010 FIFA World Cup™. The transport management system will provide a "real-time" interface with the other systems for the event's overall operations and management.

Most of the larger cities have Metropolitan Operations Centres (MOCs), ensuring the coordination of day-to-day metro operations as well as emergency situations. The primary role of the MOCs will be to gather and process information that could adversely affect efficient and safe metropolitan operations during the whole 2010 FIFA World Cup™ period.



Interface between Metropolitan Operation Centre and World Cup Organising Committee

Metropolitan Operation Centre (MOC)

Media Relations

**Emergency Services** 

Security Services

Traffic Management

Transport Modes

World Cup Services Co-ordination & Integration

Operations between World Cup Venues

World Cup Family Transport

Spectator Transportation (incl. Park & Ride Managment)

World Cup Security & Incident Management

**Public Information Services** 

Cleansing Services

World Cup Venue Operation

Operations/Control

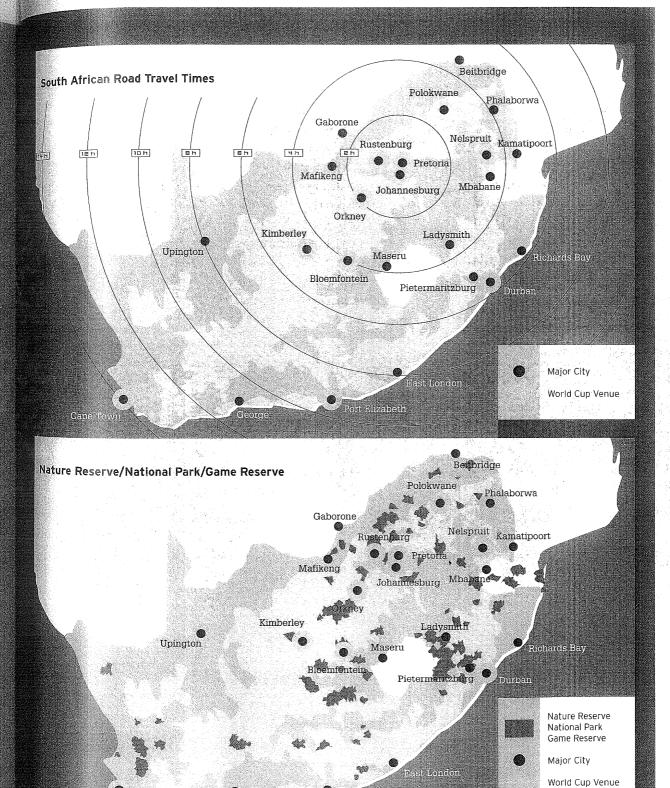
Supplier/Merchandising

Security

Transport

**Emergency Services** 





# Accreditation

- 14.1 CATEGORIES
- 14.2 ACCESS ZONES
- 14.3 PROCEDURES AND DEADLINES FOR APPLICATION AND CONFIRMATION/REJECTION
- 14.4 APPLICATION FORMS
- 14.5 ACCREDITATION DESIGN
- 14.6 PRODUCTION OF ACCREDITATION PASSES
- 14.7 ACCREDITATION CENTRES
- 14.8 COMPUTERISED ACCREDITATION SYSTEMS



Accreditation

### PREFACE

During the past decade, South Africa has developed a world-class level of expertise in the design and implementation of accreditation systems for major international sporting events.

The accreditation system for a 2010 FIFA World Cup<sup>TM</sup> in South Africa will naturally be subject to FIFA policy and guidelines, but, in concept, the project will be conducted as a joint venture between a reputable accreditation specialists, appointed by SAFA, and South Africa's National Intelligence Agency (NIA).

The partnership will enable the screening of applicants to ensure that accredited persons (where applicable) confirm to regulated security standards.

The accreditation system has been conceived on the premise that approximately 130,000 individuals will be accredited for the tournament.

### 14.1 CATEGORIES

- ♦ FIFA delegation
- ♦ Match officials
- Participating teams and officials
- VIPS, invited by FIFA and SAFA
- ♦ Members of SAFA
- Representatives of commercial affiliates
- Representatives of the Host Broadcaster
- Representatives of broadcast rights holders
- Media (print, photographers, radio and TV)
- Security personnel
- Emergency services personnel
- Host stadium officials and employees
- ♦ Volunteers
- Tournament and Stadium service providers
- Hotel and accommodation staff
- Performers at opening and closing ceremonies

## 14.2 ACCESS ZONES

Accredited personnel in possession of a correctly coded pass will be permitted to the following zones:

Within the Stadium:

- Field of play
- Dressing room / team facilities
- VIP areas inside the stadium
- ♦ Broadcast area
- Media / Photo facilities
- Venue Operations Centre (VOC)
- Stadium administration areas
- Stadium access zone

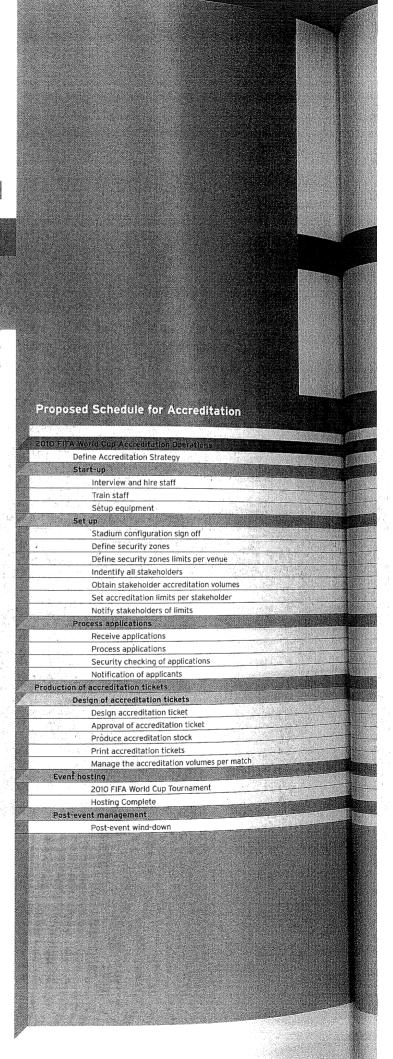
Outside the Stadium:

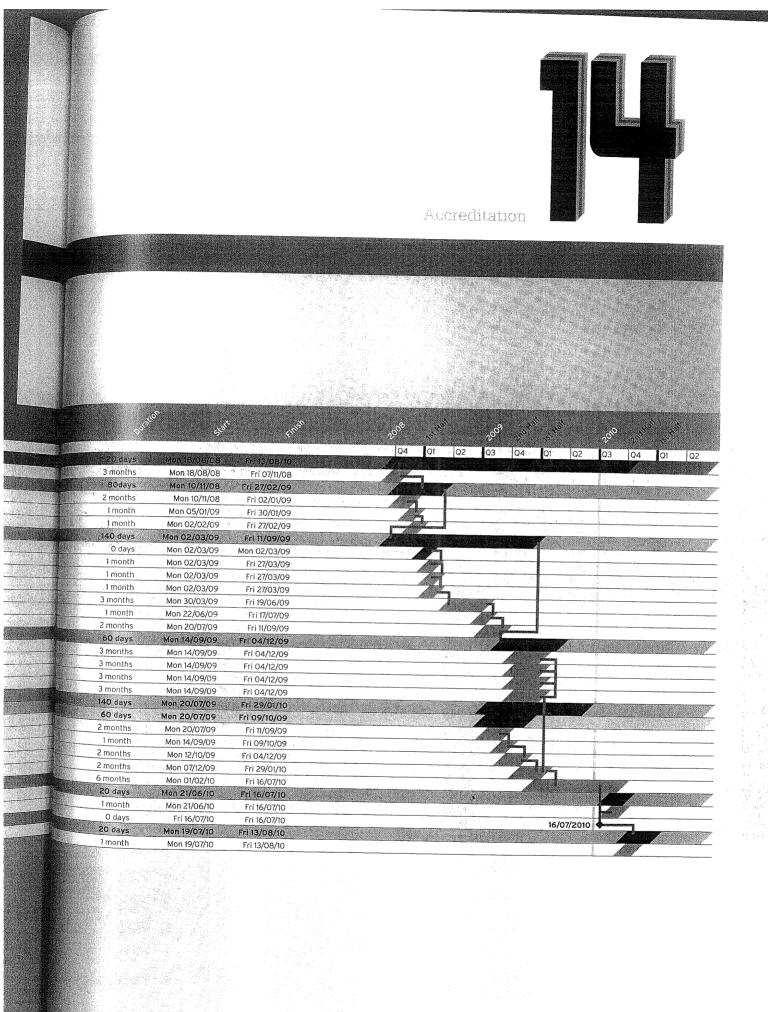
- ♦ Security zone
- ♦ Hospitality
- VIP areas outside the stadium
- ♦ Team hotels
- Transport

# 14.3 PROCEDURES AND DEADLINES FOR APPLICATION AND CONFIRMATION/REJECTION

An outline timeline for the accreditation procedure is set out, and the process will be governed by various principles, including the following:

- It is intended that pre-accreditation will be the norm for a World Cup in South Africa and that live accreditation will only be undertaken in the most exceptional circumstances;
- Accreditation will be completed well before the start of the tournament; and
- Screening technology will be used, whereby individuals will be checked using a criminal record and general risk classification.





#### 14.4 APPLICATION FORMS

Application forms for various levels will be differentiated by colour coding and clearly marked. Information will be verified by checking ID numbers, passport numbers and physical addresses.

### 14.5 ACCREDITATION DESIGN

Accreditation cards for a 2010 FIFA World Cup™ in South Africa will meet FIFA design requirements and will incorporate the following features:

- A photograph large enough for officials to easily, instantly identify the bearer;
- Photographs on both sides of the pass, so the bearer can be instantly and courteously identified even if the pass has been flipped, either by the wind or by design;
- Security devices such as tamper proof, holograms and foils, special backing paper;
- ♦ Colour-coding, to designate levels;

 An electronically encrypted, two-dimensional bar coding system, depicted on both sides of the card, as detailed, or a paper-based smart card with an electronic chip inside it; and รน

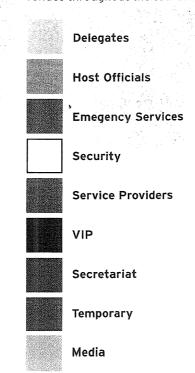
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♦ A coding feature capable of allowing electronic access to accredited access and egress points, which will enable the tracking of all accredited individuals in, around and between all World Cup venues throughout the tournament;







Accreditation

## 14.6 PRODUCTION OF ACCREDITATION PASSES

The production process of accreditation passes will be subject to FIFA guidelines, policies and prior written approval; moreover, where possible, it will involve commercial affiliates of FIFA.

The process will be intensely secure, and will incorporate two defined stages:

- 1. Slick and seamless production of the pass; and
- 2. Faultless personalisation of the pass.

#### 14.7 ACCREDITATION CENTRES

An adequate number of accreditation centres will be designated to avoid long queues and ensure a smooth process. It is intended that, in principle...

- FIFA officials and most VIPs will collect their passes at the accreditation centre located at the Sandton Convention Centre;
- Media will collect their passes at a secure accreditation centre located on the perimeter of the Main Media Centre at NASREC, or at any of the satellite accreditation centres which will be located at each match venue.

## 14.8 COMPUTERISED ACCREDITATION SYSTEM

The accreditation process for a FIFA World Cup™ in South Africa will be controlled on a computer system with the following features:

- ♦ It shall be fully integrated with computer systems handling media, ticketing and other aspects of the complete IT solution;
- It shall include a separate server at each accreditation centre, ensuring that back-ups of all data are retained at each venue; and
- Every step will be taken to protect the system against breakdowns and loss of data.

- 15.1 SALES GUIDELINES, STRATEGY AND SCHEDULE
- 15.2 PRICES AND CATEGORIES
- 15.3 LAYOUT
- 15.4 FIFA MEMBER ASSOCIATIONS
- 15.5 FIFA DISLEGATION
- 15.6 COMMERCIAL AFFILIATES AND BROADCAST RIGHTS
  HOLDERS
- 15.7
- 15.8 COMPUTERISED TICKETING SYSTEM
- 15.9 EOSPHTALITY
- 15.10 COMPLIANCE WITH NATIONAL AND SUPRA-NATIONAL LAW

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#### PREFACE

SAFA unequivocally recognises FIFA's absolute right to determine the ticketing activities for the 2010 FIFA World Cup™ in South Africa.

However, over the past eight years, South Africa has hosted a number of large-scale events, most recently the ICC Cricket World Cup in February and March 2003. The computerised ticketing system used at this event was designed, developed and operated by Dimension Data, a leading South African IT company.

Based on this legacy, SAFA would like to to capitalise on the learning and experience gained to date and manage its own world class ticketing system.

The fact that the ticketing solution has been locally produced, will be operated and supported by the original developers and has a proven track record of success, should give peace of mind to both SAFA and to FIFA.

#### Summary of the proposed concept

The paramount challenge is to satisfy an almost unlimited demand for a limited supply of event seating. In this context, the ticketing solution must ensure limitations set by venue capacities are not exceeded and spectator safety is not compromised.

In pursuit of this goal, it is imperative that SAFA creates a Ticketing Operations Centre (TOC) to handle all issues associated with ticket sales, printing, distribution and after-sale management. The TOC will work closely with FIFA and SAFA's security, marketing and accreditation departments.

### 15.1 SALES GUIDELINES, STRATEGY AND SCHEDULE

#### Guidelines

Experience suggests that demand management is the key to ensuring that event ticketing does not attract the poor publicity often associated with the opening of event ticket sales to the public.

Demand management is directly related to ticket policies and guidelines that are devised and implemented through the ticketing strategy.

The ticket policy should recognise factors such as:

- The hierarchy for the allocation of tickets prior to public sale;
- The manner in which the ticket packages are structured;
- ♦ The pricing of the tickets;
- ♦ The maximum number of tickets available per customer:
- ♦ Rules defining the ticket sales strategies; and
- Anti-touting measures.

These factors will be addressed in developing the overall ticketing policies and guidelines in conjunction with FIFA.

In line with global trends, it is likely that the majority of FIFA World Cup™ tickets will be sold in a variety of ticket packages. The key benefit of selling packages is that Stadiums are sold out prior to the event. The following two packages are proposed:

- Venue Packages
   Whereby an individual may buy tickets to selected
   ed matches at one specific match venue;
- ✦ Follow-the-Team Packages Whereby an individual may buy tickets to selected matches involving one particular team, including a refund structure for ticket-holders whose teams do not reach the initial and subsequent rounds of the tournament.

#### Strategy

Various sales strategies could be employed to selfmatch tickets for the 2010 FIFA World Cup™. The final solution will be agreed with FIFA, and may draw from the option's presented below:



nescription

## 1. First-Come First-Served (FCFS)

Tickets are made available to the public on a first-come first-served basis, utilising all defined sales channels simultaneously. Advantage

- The transaction is concluded immediately;
- ◆ Monies are banked immediately;
- Seats are allocated at the time of sale;
- Only one interaction with the customer is required prior to delivery of tickets;
- ◆ Low administration costs.

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- System overload as demand soars, long queues at ticket booths, jammed Web-based channels, long waiting times at call centres;
- High technology costs to meet global demand;
- Negative publicity generated by an irate public.

#### 2. Random Draw or Lottery or Ballot

This process is divided into two phases: a pre- random draw registration phase and a post-draw notification and sales phase. Winners are given a period to take up their allotted tickets.

- The system is not subjected to overload;
- → Technology costs to meet global demand are lower;
- The draw is audited and therefore seen as a fair process by the media and public.
- Long process;
- Money is banked only when the tickets are sold;
- Multiple interactions with customers;
- High admin costs:
- At time of the draw, the public will not know the teams that will be playing in any specific match, maybe affecting final ticket uptake.

#### 3. Ticket Auction

Utilising all defined sales channels, the process is divided into two phases, namely a bid phase and an allocation phase. Once the auction or bid closing date is reached, the applicants are allocated tickets based on the highest prices reached for the matches.

- Demand determines the ticket price. Prime matches generate high income, whereas lesser matches are still ensured high attendance due to lower pricing.
- System is not overloaded.
- Low technology costs to meet global demand.
- ◆ Ticket touting is diminished.
- Affordability of prime tickets may be out of reach of some supporters;
- Ticket transaction is delayed until draw is made;
- Money is banked only once the allotted tickets have been sold;
- Multiple interactions with the customer;
- → High administration costs;
- At time of the auction, the public will not know teams playing in any specific match, which may affect level of bids.

Another important aspect of the ticketing strategy for a 2010 FIFA World Cup™ in South Africa will be accessibility.

Recognising the reality of market-related ticket prices for 2010 FIFA World  $Cup^{TM}$  matches, SAFA will be eager to ensure the tournament is accessible to all football supporters.

Features in a strategy to address this issue may include:

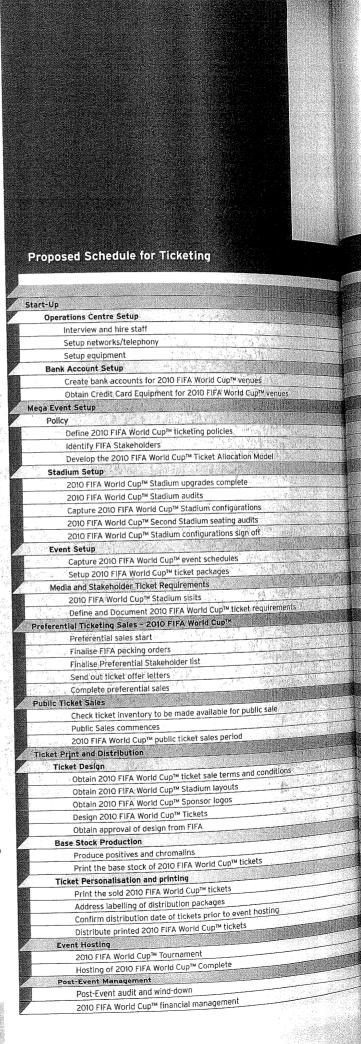
- Facilitation of a South African-based, spectator savings scheme, a five-year plan, managed by a reputable, independent financial institution, to assist potential local spectators in tax-efficient saving which will enable them to afford tickets to 2010 FIFA World Cup™ matches; and
- ◆ Special corporate packages whereby major South African companies will be permitted to purchase blocks of tickets and subsidise the cost to their employees.

The following channels are proposed for the sale of tickets:

- Back-office sales interface to complete preferential sales;
- ♦ Points-of-sale or at selected venues;
- ♦ An Internet-based sales channel; and
- ♦ Through the official call-centre.

It is proposed that tickets are distributed in two ways:

- ◆ Tickets shall be delivered around the globe via the officially appointed 2010 FIFA World Cup<sup>™</sup> courier; or
- Tickets shall be made available for collection at pre-defined ticket pick-up points.





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### 15.2 PRICES AND CATEGORIES

At this early stage, preliminary ticket prices have been devised and are set out below.

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A refined proposal will be submitted to FIFA in due course.

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Matches



### 15.3 LAYOUT

The design of tickets for a 2010 FIFA World Cup™ in South Africa will be subject to FIFA's prior written approval. It is envisaged that a ticket shall be produced for each seat sold for each match.

#### Design

This will be used to produce the base stock and will contain the FIFA and Event logos and required branding. Ticket dimensions will be set to match the stadium access control systems.

#### Content

This material will be placed on the ticket at the time of personalising the ticket for the buyer.

The front of the ticket will contain the stadium name and city, the match category, the participating teams, the match number, the date and kick-off time, the stadium gate to be used for entry, the seat category and stand name, the seat number (block row and seat) and price, and a ticket ID used to uniquely identify a ticket.

The back of the ticket will contain the stadium plan, security provisions and the complete terms and conditions.

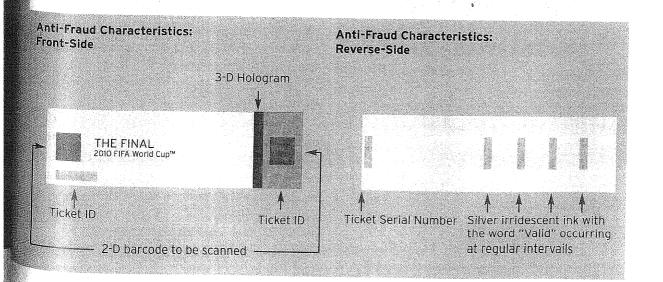
#### Security

In order to prevent fraudulent duplication of tickets, first the ticket must be produced and secured through the operational lifecycle from a procedural and systemic perspective; second, the ticket itself shall contain physical and electronic security features. Physical security features may include:

- Registered holograms (visual feature);
- Registered hologram with nanotext (visual and non-visual feature);
- Iridescent ink (visual feature);
- ♦ Ultra-violet ink (non-visual feature); and
- Nanotext (non-visual feature).

Electronic security features will be related to the ticket readers positioned at the turnstiles for each venue (Venue Access Control System) and may include:

- ♦ Paper-based smart card chip;
- ♦ Two-dimensional barcodes:
- Black-on-black printing;
- Data encryption using keys.



### FIFA MEMBER ASSOCIATIONS

In conformance with FIFA requirements, SAFA will reserve a certain quota of tickets for each match for 11 In conformance with FIFA requirements, SAFA shall the national associations affiliated to FIFA. FIFA shall determine the terms of sale for these quotas. Any tick- we keting Partners, FIFA broadcast partners, Commercial ets that have not been sold by a predetermined date Affiliates and Broadcast Rights Holders. may be returned at their face value. If selected by FIFA, SAFA will reserve additional tickets for the finalist teams, as stipulated by FIFA.

#### 15.5 FIFA DELEGATION

In conformance with FIFA requirements, SAFA shall reserve a certain quota of tickets for the FIFA delegation, including delegates to the FIFA Congress. These tickets shall be located in the best available sectors of the stadium.

#### 15.6 COMMERCIAL AFFILIATES AND **BROADCAST RIGHTS HOLDERS**

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#### VIP BOX 15.7

In conformance with FIFA requirements, SAFA shall ensure that the VIP box at each stadium shall have a minimum capacity of 500, its own individual entrance and shall be separated from the grandstands intended for the general public.

Half of the seats in the VIP box shall be reserved for FIFA and the other half for SAFA.

FIFA is responsible for protocol in its own half of the VIP box. Each seat shall be numbered and admission shall only be granted upon production of the corresponding ticket. The right-hand side of the VIP box, viewed from within the stand, looking at the pitch, shall be reserved for FIFA. SAFA shall bear the costs of tickets and all other expenses related to the VIP box.



## 15.8 COMPUTERISED TICKETING SYSTEM

The computerised ticketing solution, devised by Dimension Data and successfully operated during the 2003 ICC Cricket World Cup, is designed to run the ticketing operations of large sporting events and manage the seating layouts of large stadiums.

The system will facilitate the sale of tickets from the back office, from official point-of-sale ticket booths, from the call centre and from the official web site. It will also...

- support the administration of random draws or ballots;
- allow for multiple payment methods;
- support sales to suite holders and other forms of package sales;
- support the printing of service tickets for stadium service and security staff; and
- enable integrated access control system with 'smart' turnstiles.

#### 15.9 HOSPITALITY

If selected as FIFA's ticketing agent, SAFA shall provide FIFA with all tickets that the governing body requires for the commercial hospitality programmes.

## 15.10 COMPLIANCE WITH NATIONAL AND SUPRA-NATIONAL LAW

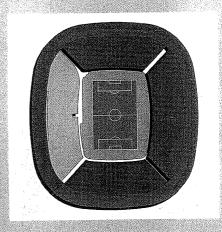
The sale of 2010 FIFA World Cup™ tickets shall conform to the national law of the country hosting the event and to the supra-national legal requirements as stipulated by FIFA.

# Ticket Revenues



Soccer City Johanness Use Total Spectator Capacity: 94,700

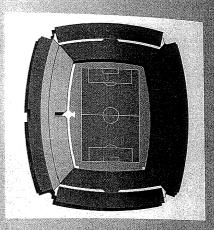
	Capacity	40. Uzes 50	10 to Revenue	OCH COM
Opening Match (1)	94,700	92,806	29,193,129	76,369,056
Group Matches (3)	94,700	75,760	25,128,284	65,735,444
Last 16 Matches (1)	94,700	80,495	14,688,594	38,425,276
Quarter Finals (1)	94,700	89,965	20,066,948	52,495,020
Final (1)	94,700	92,806	51,142,329	133,788,037
Total (7)			140,219,283	366,812,834



		KKI	ricket (USD)	Utilisation	40. Okets sold	TOTALISO	LOTES CHE
		Capacity	Zio Price	Julis	70,10ho	Logic	√0 <sup>XC</sup>
	Opening Match (1)	4,392	722	98%	4,304	3,107,179	8,128,363
_ ≥	Group Matches (3)	4,392	216	80%	3,514	759,400	1,986,586
oba edr	Last 16 Matches (1)	4,392	325	85%	3,733	1,212,342	3,171,478
Super Category	Quarter Finals (1)	4,392	433	95%	4,172	1,808,152	4,730,116
	Final (1)	4,392	1,083	98%	4,304	4,660,769	12,192,544
		***					otan paramapahan kecamatan dari Merupatan
	Opening Match (1)	21,805	549	98%	21,369	11,722,066	30,664,858
7	Group Matches (3)	21,805	165	80%	17,444	2,870,710	7,509,761
Obe	Last 16 Matches (1)	21,805	247	85%	18,534	4,575,194	11,968,682
Category	Quarter Finals (1)	21,805	329	95%	20,715	6,817,937	17,835,683
,	Final (1)	21,805	823	98%	21,369	17,583,100	45,997,287
					•		
N	Opening Match (1)	50,863	274	98%	49,846	13,671,623	35,764,886
	Group Matches (3)	50,863	110	80%	40,690	4,464,203	11,678,330
obe	Last 16 Matches (1)	50,863	192	85%	43,234	8,300,628	21,714,395
Category	Quarter Finals (1)	50,863	219	95%	48,320	10,602,483	27,736,034
	Final (1)	50,863	549	98%	49,846	27,343,245	71,529,771
n)	Opening Match (1)	17,640	40	98%	17,287	692,260	1,810,949
	Group Matches (3)	17,640	20	80%	14,112	281,781	737,138
ego	Last 16 Matches (1)	17,640	40	85%	14,994	600,430	1,570,721
Category	Quarter Finals (1)	17,640	50	95%	16,758	838,376	2,193,188
	Final (1)	17,640	90	98%	17,287	1,555,215	4,068,434

## Ellis Park Total Spectator Capacity: 60,000

	Capacity	No. ot esco	o desperante	Cotal Revenue
Group Matches (4)	60,000	48,000	23,208,496	60,713,292
Last 16 Matches (1)	60,000	51,000	9,991,587	26,137,935
Quarter Finals (1)	60,000	57,000	13,885,150	36,323,473
Semi Finals (1)	60,000	58,800	22,731,704	59,466,007
Total (7)			69,816,938	182,640,706

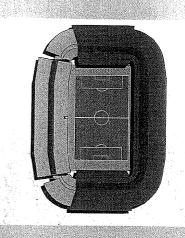


		Capacity	Ticket USD)	Utilisation	40.0° Lixets sold	10th 150	rotal chie
	Group Matches (4)	7,464	216	80%	5,971	1,290,565	3,376,110
Super Category	Last 16 Matches (1)	7,464	325	85%	6,344	2,060,318	5,389,780
<u> </u>	Quarter Finals (1)	7,464	433	95%	7,091	3,072,871	8,038,613
o.E.	Semi Finals (1)	7,464	722	98%	7,315	5,280,507	13,813,775
						<b>10</b>	
	6					e a - a a are manage in more than all a sign of the si	
	Group Matches (4)	14,339	165	80%	11,471	1,887,717	4,938,258
<b>*</b>	Last 16 Matches (1)	14,339	247	85%	12,188	3,008,550	7,870,348
<b>၁</b> ၀	Quarter Finals (1)	14,339	329	95%	13,622	4,483,329	11,728,362
Category 1	Semi Finals (1)	14,339	549	98%	14,052	7,708,179	20,164,552
					\$	975	
a	Group Matches (4)	28,048	110	80%	22,438	2,461,706	6,439,808
	Last 16 Matches (1)	28,048	192	85%	23,840	4,577,234	11,974,018
<u> </u>	Quarter Finals (1)	28,048	219	95%	26,645	5,846,551	15,294,544
Category	Semi Finals (1)	28,048	329	98%	27,487	9,046,769	23,666,295
٠							
co.	Group Matches (4)	10,150	20	80%	8,120	162,136	424,147
	Last 16 Matches (1)	10,150	40	85%	8,628	345,486	903,788
Category	Quarter Finals (1)	10,150	50	95%	9,643	482,399	1,261,953
ĕ	Semi Finals (1)	10,150	70	98%	9,947	696,249	1,821,384

Total

Kings Park Total Spectator Capacity: 60,000

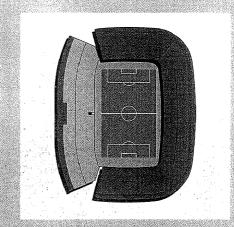
	Calacity	No. of ets so	10,50 enge	Total Revenue
Group Matches (4)	60,000	48,000	21,561,248	56,404,100
Last 16 Matches (1)	60,000	51,000	9,238,169	24,166,997
Quarter Finals (1)	60,000	57,000	12,969,153	33,927,228
Semi Final (1)	60,000	58,800	21,306,879	55,738,673
Total (7)			65,075,449	170,239,999



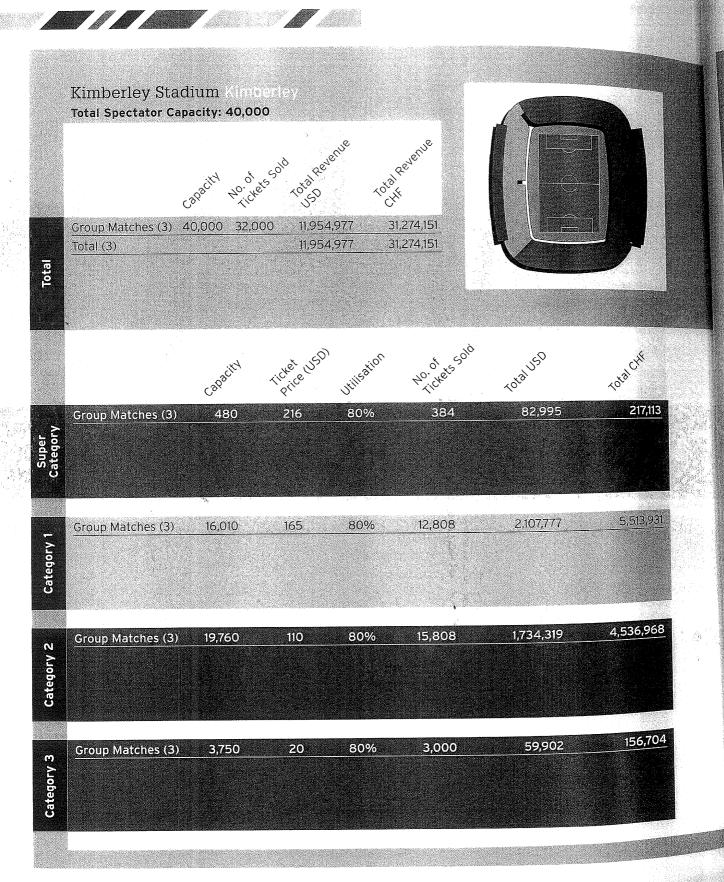
		Capacity	ricket USD)	Utilisation	No. ot lete sold	rotaluso	Total CHK
	Group Matches (4)	8,400	216	80%	6,720	1,452,404	3,799,481
Super Category	Last 16 Matches (1)	8,400	325	85%	7,140	2,318,686	6,065,669
Sec.	Quarter Finals (1)	8,400	433	95%	7,980	3,458,215	9,046,670
ت	Semi Finals (1)	8,400	722	98%	8,232	5,942,693	15,546,049
	Group Matches (4)	12.560	105	0001	en e		
\ <u>\</u>	Last 16 Matches (1)	13,560	165	80%	10,848	1,785,225	4,670,138
Category	Quarter Finals (1)	13,560	247	85%	11,526	2,845,202	7,443,033
) te		13,560	329	95%	12,882	4,239,909	11,091,578
ပ	Semi Finals (1)	13,560	549	98%	13,289	7,289,668	19,069,730
					•		
'n	Group Matches (4)	21,520	110	80%	17,216	1,888,793	4,941,070
Category	Last 16 Matches (1)	21,520	192	85%	18,292	3,511,974	9,187,303
teg	Quarter Finals (1)	21,520	219	95%	20,444	4,485,882	11,735,042
Ca	Semi Finals (1)	21,520	329	98%	21,090	6,941,313	18,158,434
	Group Matches (4)	16,520	20	80%	13,216	263,890	600 33F
۳ ج	Last 16 Matches (1)	16,520	40	85%	14,042	562,307	690,335
Category	Quarter Finals (1)	16,520	50	95%	15,694	785,146	1,470,993
ate	Semi Finals (1)	16,520	70				2,053,938
ပ		13,323		98%	16,190	1,133,206	2,964,460

#### Newlands Total Spectator Capacity: 40,000 31,999,207 Group Matches (3) 40,000 32,000 12,232,140 17,903,348 6,843,802 34,000 Last 16 Matches (1) 40,000 49,902,555 19,075,942 면인 Total (4) 3,419,533 6,048 1,307,164 7,560 80% Group Matches (3) 216 5,459,102 2,086,817 6,426 85% 7,560 325 Last 16 Matches (1) 4,246,864 1,623,422 9,865 80% 12,331 165 Group Matches (3) 4,768,439 10,481 2,587,330 Category 1 85% 12,331 247 Last 16 Matches (1) 4,640,212 1,009,258 80% 9,199 11,499 110 Group Matches (3) 4,909,145 Category 2 1,876,589 85% 9,774 Last 16 Matches (1) 11,499 192 359,793 137,536 6,888 80% 8,610 20 Group Matches (3) 766,662 293,067 7,319 40 85% Last 16 Matches (1) 8,610

Free State Blockwood A. Total Spectator Capacity: 40,0	000	
Les Les	s sold Revenue	Total Revenue
Calacit, To.	1,25018 12,28 12,000 17,538,694	COTAL
Group Matches (5) 40,000 32  Total (5)	,000 17,538,694 17,538,694	45,881,122 45,881,122
10tal (9)	PK0J0/024	

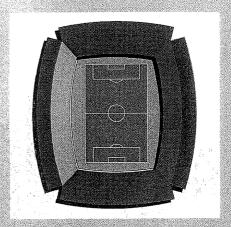


		capaciti	ricket (USD)	Jijisation	40.01 ex 5.50ld	40tal 180	Total CHK
Super Category	Group Matches (4)	2,040	216	80%	1,632	352,727	922,731
Category 1	Group Matches (4)	11,270	165	80%	9,016	1,483,738	3,881,450
Category 2	Group Matches (4)	17,340	110	80%	13,872	1,521,917	3,981,327
Category 3	Group Matches (4)	9,350	20	80%	7,480	149,357	390,717



Mbombela Stadium Total Spectator Capacity: 40,000

	Capacity	40. 40 to 500	o takevenie	10 Ak
Group Matches (4)	40,000	32,000	13,778,011	36,043,198
Last 16 Matches (1)	40,000	34,000	6,028,942	15,771,679
Total (5)			19,806,954	51,814,877

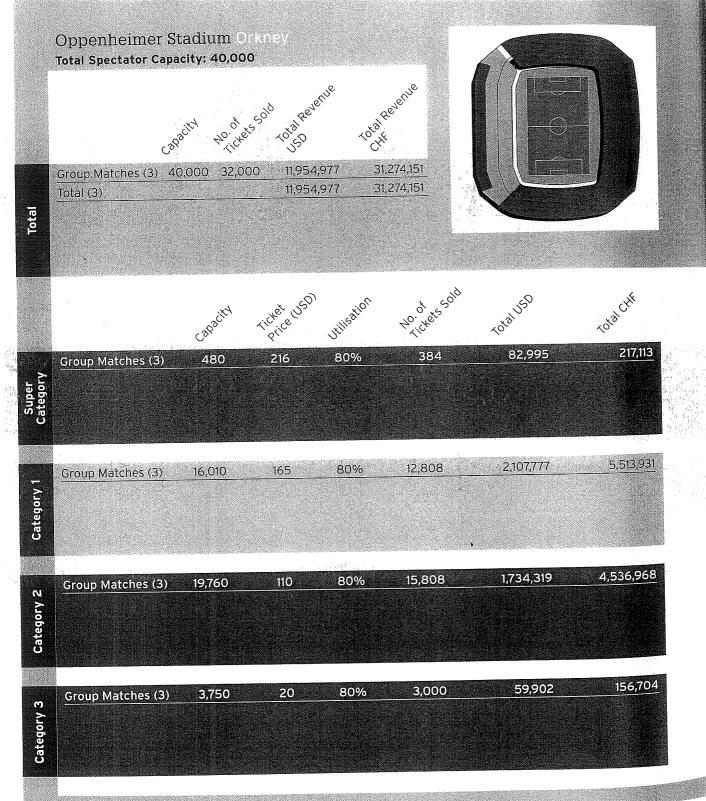


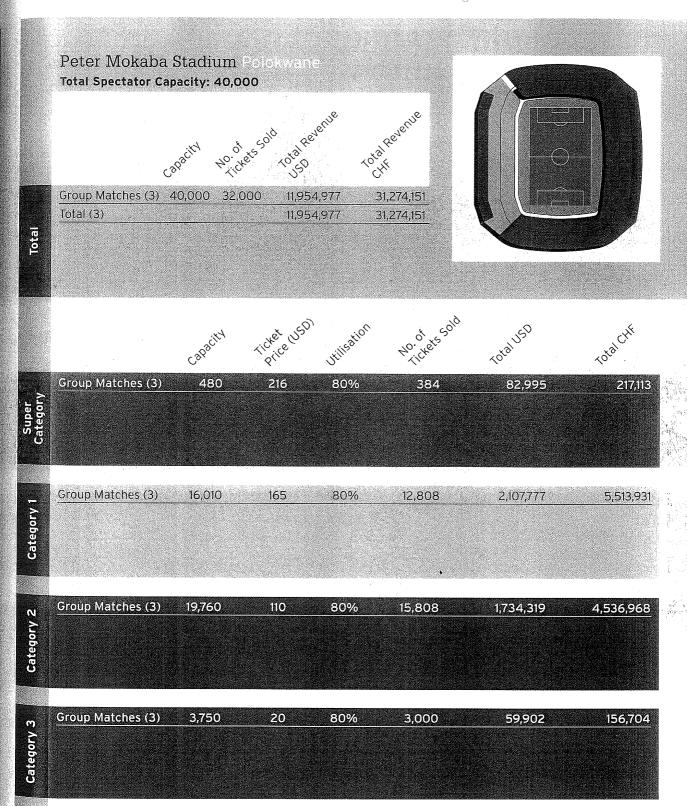
		Capacity	Cichet USD	Utilisation	40.00 to 5010	Otaliso	Kota Chi
Super	Group Matches (4)	960	216	80%	768	165,989	434,226
Category	Last 16 Matches (1)	960	325	85%	816	264,993	693,219
Category 1	Group Matches (4) Last 16 Matches (1)	10,550	165 247	80%	8,440 8,968	1,388,947 2,213,634	3,633,478 5,790,855
Category 2	Group Matches (4)	19,980	110	80%	15,984	1,753,628	4,587,481
	Last 16 Matches (1)	19,980	192	85%	16,983	3,260,652	8,529,847
ategory 3	Group Matches (4)	8,510	20	80%	6,808	135,939	355,615
	Last 16 Matches (1)	8,510	40	85%	7,234	289,663	757,757



Super

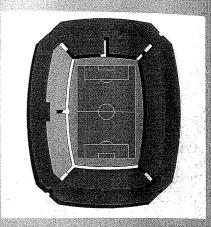
storeory 1





## Port Elizabeth Stadium Control Elizabeth Total Spectator Capacity: 49,500

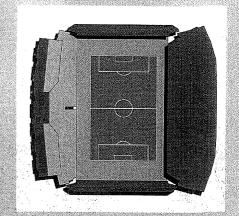
	<i>L.</i> .	4 50	d dalkevenue	10°CH
	capacity	40. of ets sol	40 CD	CONT.
Group Matches (3)	49,500	39,600	13,152,215	34,406,119
Last 16 Matches (1)	49,500	42,075	7,702,669	20,150,138
Quarter Finals (1)	49,500	47,025	10,508,540	27,490,280
3rd/4th (1)	49,500	42,075	7,784,221	20,363,478
Total (6)			39,147,646	102,410,016



		Capacity	ricket just	Utilisation	40.0 tets 5010	70431150	TOTAL CHE
	Croup Matches (3)	4,050	216	80%	3,240	700,266	1,831,893
Super	Last 16 Matches (1)	4,050	325	85%	3,443	1,117,938	2,924,519
Ě	Quarter Finals (1)	4,050	433	95%	3,848	1,667,354	4,361,788
ို	3rd/4th (1)	4,050	325	85%	3,443	1,117,938	2,924,519
	Group Matches (3)	8,765	165	80%	7.012	1,153,945	3,018,714
5		8,765	247	85%	7,450	1,839,100	4,811,075
<u> </u>	Quarter Finals (1)	8,765	329	95%	8,327	2,740,620	7,169,445
Category	3rd/4th (1)	8,765	247	85%	7,450	1,839,100	4,811,075
			7. 596.50.25.00		<b>,</b>		
2	Group Matches (3)	27,075	110	80%	21,660	2,376,350	6,216,519
		27,075	192	85%	23,014	4,418,526	11,558,839
Category	Quarter Finals (1)	27,075	219	95%	25,721	5,643,832	14,764,232
Cat	3rd/4th (1)	27,075	192	85%	23,014	4,418,526	11,558,839
							101 591
_ ო		9,610	20	80%	7,688	153,510	401,581
Category	Last 16 Matches (1)	9,610	40	85%	8,169	327,105	855,705 1,194,815
teg	Quarter Finals (1)	9,610	50 	95%	9,130	456,735	1,069,045
ဒ	3rd/4th (1)	9,610	50	85%	8,169	408,657	1,069,049

	100000000000000000000000000000000000000				A CONTRACTOR
T		0.000			
Loft	$\mathbf{H} \mathbf{C} = \mathbf{V} \mathbf{I} \mathbf{C}$	MOTA	10 20 TA 2	SA 2 1 48 1 3	
		ノトロルしょ		。即以特別有	
Average Services			The state of the s	<b>被指数的</b> 数据分	
Total	<ul> <li>3 4 4 5 4 5 1 7 6 8 7 7 8 7 8 7 8 7 8 7 8 7 8 7 8 7 8</li></ul>			+(145000 25 alone)	000

	Capacity	40. Ot etsch	otal Revenue	Total Revenue
Group Matches (4)	45,000	36,000	20,381,718	53,318,457
Last 16 Matches (1)	45,000	38,250	8,535,614	22,329,116
Total (5)		er of the	28,917,332	75,647,572



					er er briger profe		
		Capacity	Ticket USD	Utilisation	40.0% 25.5018	70ta1150	LOTAL CHIE
Super Category	Group Matches (4) Last 16 Matches (1)	8,590 8,590	216 325	80% 85%	6,872 7,302	1,485,256 2,371,132	3,885,422 6,202,869
Category 1	Group Matches (4) Last 16 Matches (1)	16,187 16,187	165 247	80% 85%	12,949 13,759	2,131,014 3,396,303	5,574,719 8,885,708
Category 2	Group Matches (4) Last 16 Matches (1)	16,103 16,103	110 192	80% 85%	12,882 13,688	1,413,347 2,627,942	3,697,3 <u>07</u> 6,874,6 <u>8</u> 1
egory 3	Group Matches (4) Last 16 Matches (1)	4,120 4,120	20 40	80% 85%	3,296 3,502	65,813 140,236	172,166 366,858

	Rainbow Junctio	ity: 41,000					
	Cata c	17 40. of the	50 <sup>10</sup> 10	, 10° 40° 40° 40° 40° 40° 40° 40° 40° 40° 4	yenie		
Total	The state of the s	000 32,80 000 34,85	And with the property of the	,307 14,79	32,123 6,866 8,988		
		capacity	ide USO	Julisation	No. of existing	lotally S	Total Chi
Super Category	Group Matches (5)	336 336	216 325	80% 85%	269 286	58,096 92,747	151,979 242,627
Category 1	Group Matches (5) Last 16 Matches (1)	9,737 9,737	165	80%	7,790 8,276	1,281,913 2,043,048	3,353,476 5,344,602
Category 2	Group Matches (5) Last 16 Matches (1)	19,107 19,107	110 192	80% 85%	15,286 16,241	1,677,006 3,118,182	4,387,037 8,157,147
Category 3	Group Matches (5) Last 16 Matches (1)	11,820 11,820	20 40	80% 85%	9,456 10,047	188,813 402,329	493,933 1,052,490

26,973,092

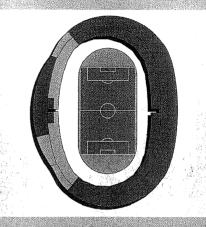
Royal Bafokeng Sports Palace Fusienburg
Total Spectator Capacity: 40,000

Total (3)

Total

Group Matches (3) 40,000 32,000 10,310,838 26,973,092

10,310,838



No. o'tete sold Group Matches (3) 216 80% 173 37,348 97,701 9,706 Group Matches (3) 165 12,132 80% 1,597,223 4,178,327 Category 1 Group Matches (3) 18,952 110 80% 15,162 1,663,401 4,351,448 Category 2 Group Matches (3) 8,700 20 80% 6,960 138,974 363,554 Category 3